

# Putting the Everywhere in 'TV Everywhere'

Digital devices bring entertainment—and advertising opportunities—to 'every' corner of consumers' lives

**ARTICLE | APRIL 16, 2019**

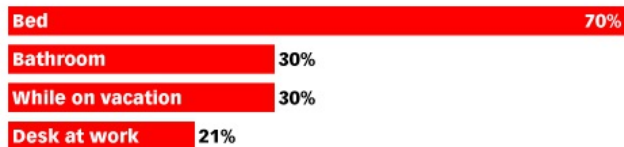
**Ross Benes**

The basket of magazines in the bathroom may be the latest print institution to fall victim to digital media. According to polling by programmatic platform [OpenX](#), 30% of US adults now watch over-the-top (OTT) video in the bathroom.

The same number of respondents were as likely to watch OTT video in the bathroom while on vacation, but more likely than they were to (admit to) watch at their desk at work.

## Where Do US OTT Video Viewers Watch OTT Video Content?

% of respondents, March 2019



Note: ages 18+ who use at least 1 over-the-top (OTT) video service  
Source: OpenX, "2019 Consumer OTT Report" conducted by The Harris Poll, April 10, 2019

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[www.eMarketer.com](http://www.eMarketer.com)

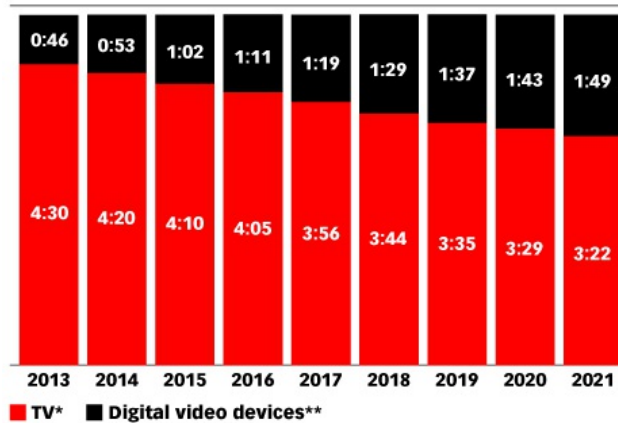
"Many people think of OTT as happening on connected TVs, but there is an increasingly large contingent of those who stream apps on their smartphones," said Brian Rifkin, co-founder and senior vice president

of strategic partnerships at video player software company JW Player. “I would hope this would be the most likely scenario for viewership in the bathroom.”

Tablets are also likely to play a role—mobile devices have been key in consumers inviting video (and therefore marketers) into the smallest room in the house. We forecast that US users will spend 223.03 minutes per day on their mobile devices in 2019, up 3.8% from the previous year. We also see growth in time spent watching digital video with users spending 97 minutes per day on digital video devices.

**Average Time Spent per Day with Video by US Adults, by Device, 2013-2021**

hrs:mins



*Note: ages 18+; time spent with each medium includes all time spent with that medium, regardless of multitasking; for example, 1 hour of multitasking with digital video while watching TV is counted as 1 hour for TV and 1 hour for digital video; numbers may not add up to total due to rounding; \*excludes digital; \*\*includes time spent watching digital video via game console, connected TV or over-the-top (OTT) device, as well as via desktop/laptop or mobile device; excludes time spent with video via social networks*

Source: eMarketer, April 2019

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The growing amount of time that people spend on their phones and tablets makes it easier to stream video or **play video games** in the bathroom. While some advertisers might find this viewing context unsettling, **restroom ad specialists have described** their viewers as a "captive audience." Advertisers should think about their campaign goals before they flush away the opportunity to capture audiences' attention.

Other research indicates that people regularly stream video in the bathroom. In a 2017 survey of Hulu users, 60% said **they watch Hulu on the toilet**. A 2017 study by Netflix found that 12% of users have

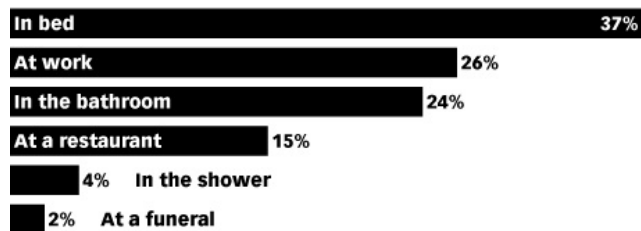
watched video in a public restroom. The study did not indicate if they used headphones or not, but creating mobile video content that works with the sound turned off is a good best practice.

At a time when marketers demand their ads to be highly viewable and are agnostic about what device they'll reach captive users on, video viewing in the bathroom is a diamond in the rough. Digital buyers have a long history of being willing to convert in the bathroom as well.

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**Craziest Locations Where Digital Buyers in North America Have Purchased Products Digitally, Aug 2015**

*% of respondents*



*Note: ages 18+*

*Source: MasterCard survey on behalf of Critical Mix as cited in press release, Sep 29, 2015*

199059

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About one-quarter of digital buyers in North America surveyed by MasterCard as far back as August 2015 said they had purchased products digitally from the bathroom.