HBO Max and Discovery+ merge to become Max, transforming the streaming and advertising landscape

Article









The news: HBO Max and Discovery+ will become Max on May 23, Warner Bros. Discovery announced Wednesday.

- The rebrand aims to protect HBO's premium image while incorporating lower-cost content from Discovery, which could bring new opportunities for advertisers.
- The streaming service will offer several price tiers: \$10/month with ads and \$16/month adfree. Both tiers will feature two HD concurrent streams, with the \$16 plan also offering 30 downloads. A \$20/month Ultimate plan includes 4K HDR, Dolby Atmos, four concurrent streams, and 100 downloads.
- Discovery+ will be available as a standalone service in the US, as we've previously covered.

WBD's streaming division **aims to break even by next year and become profitable in two years**, indicating potential growth and stability for advertisers to invest in the platform.

By the numbers: The comprehensive streamer will offer a wide range of content in a bid to grow its subscriber base to **130 million by 2025**.

- Our February forecast projects HBO Max would have amassed 89.7 million US subscribers this year—yes, we took the pending merger of the services into account—so hitting that goal is aggressive.
- That 2023 figure is only 6.8% higher than 2022; for comparison purposes, Hulu's growth was only slightly lower despite being 12 years older.

Advertisers may benefit: Combining HBO Max and Discovery+ catalogs will produce a service with diverse content offerings, catering to various audience segments and providing advertisers with more targeting possibilities.

- The unique content blend may encourage advertisers to explore new creative approaches or partnerships, capitalizing on the platform's extensive library and broad audience base.
- The merger will undoubtedly drive increased industry competition, as the combined service could challenge established players like Netflix, Disney+, and Amazon's Prime Video, creating opportunities and potential hurdles for advertisers.

Our take: The success of the new service may depend on its pricing strategy, content offerings, and user experience, which could affect its potential value for advertisers.

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- As the streaming market becomes more saturated, the introduction of Max may require media planners to reassess their advertising allocations across various platforms.
- Cord-cutters are trying to get away from bundling; that is, paying more for programming they don't care for. In many ways, WBD is trying to do just that: (eventually) charging users more for a secondary library of content they *may* not consume—while simultaneously taking some content off the platform and <u>licensing it</u> to the likes of **Roku** and **Tubi**.
- At launch, JB Perrette, president and CEO of global streaming and games at WBD, highlighted the current "peak confusion" era in streaming. WBD is pitching Max as a comprehensive platform, eliminating the need for multiple services by providing everything users want. But will users buy the pitch?
- Selling HBO Max and Discovery+ users on the merged service will require marketing savvy and when that initial price bump hits (on top of a <u>January increase</u>), look for potential signs of churn.

	cription OTT Video Sub Platform, Feb 2023	
% of total		
Peacock		
	75%	25%
Hulu		
	57%	43%
Discovery+		
	43%	57%
Paramount+		
	43%	57%
HBO Max		
20%		80%
Disney+		
<mark>-</mark> -3%		97%
Netflix		
-1%		99%
Ad-supported	Ad-free	
Note: excludes free tiers, MVPD Sign-ups distributed through Hu Source: Antenna as cited in com		g., Disney Bundle

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