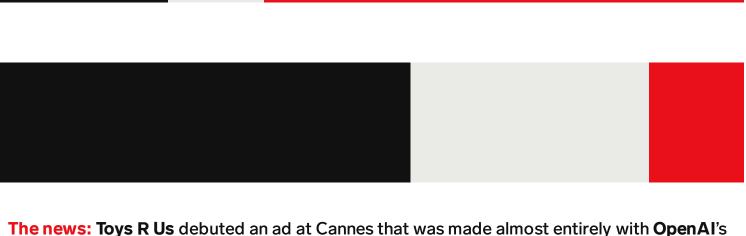


Toys R Us unveils ad made with Sora Al video tool, prompting criticism

Article



text-to-video tool **Sora**. The 66-second spot depicts the company's founder as a child experiencing a dream that inspired the brand's giraffe mascot.

- Toys R Us CMO Kim Miller Olko told CNN that the ad was created primarily using text prompts, though it also included post-production editing and featured an original score.
 - **Critical reception:** The spot drew harsh criticism. Ad creatives ripped into Toys R Us on social media, assailing the ad's quality and the brand's refusal to hire creatives to make it. Toys R Us has stuck with the spot so far and said it is exploring advertising opportunities and could release a holiday-themed version.
- Quality is subjective—but the ad is undeniably unsettling. The child's appearance changes significantly between shots, and there is an uncanny, glossy veneer that is often characteristic of AI-generated media.
- But while a discerning eye might notice the spot's strange qualities, it is, at times, disconcertingly convincing. Other brands and CMOs looking to save on production costs might take a cue from Toys R Us and experiment with creating spots using Sora.
 - Al in advertising: The Toys R Us spot continues a recent trend of brands facing backlash for featuring Al in ads. But it's also one of the first high-profile uses of Sora in marketing and is likely to inspire wider use of the technology.
- OpenAl unveiled Sora earlier this year and <u>immediately made waves</u> in the media industry. The presentation's quality shook filmmaker **Tyler Perry** into <u>canceling a planned \$800 million</u> <u>expansion</u> of his Atlanta studio. Since then, content made with Sora has proliferated and even been featured at film festivals.
- Several brands, including Lego and Under Armour, have been criticized for releasing Algenerated marketing materials in recent months. Though generative AI may be unpopular with ad creatives and consumers, its ever-increasing fidelity and cost-saving potential means brands may eventually opt not to disclose its use at all.
- However, the copyright issues found with other generative AI products are just as present with Sora, which could hamper its adoption.
 - Our take: Companies that release AI-generated ad campaigns can boast of being ahead of the technological curve, but they tend to face negative feedback from both consumers and creatives. As AI-generated media's fidelity increases, brands may choose not to reveal their usage of the relatively unpopular tech.



 Despite the backlash, the Toys R Us spot could turn heads among CMOs looking to cut costs and experiment with AI.

