



China's electronics subsidies are its latest attempt to spur spending

Article



The news: China is expanding its national trade-in program to include consumer electronics such as smartphones, tablets, and smartwatches—a move that may boost sales in the near-term but is unlikely to drive <u>long-term economic recovery</u>.

A bigger problem to solve: Beijing has been noticeably reluctant to deliver the widespread stimulus measures necessary to buoy consumer confidence and unlock spending. Its most



direct scheme so far involves <u>subsidies for home appliances and cars</u>, which have helped lift sales in those categories.

But given that those goods—alongside consumer electronics—tend to be one-off purchases, **the trade-in program as it currently stands is unlikely to foster a** <u>broader retail recovery</u>, particularly in light of the country's property crisis, unemployment problem, and potential trade war with the US.

Demand for discretionary goods such as apparel and beauty remains subdued: Sales in the two categories fell 4.5% YoY and 26.5% YoY, respectively, in November, per the National Bureau of Statistics of China.

Even in sectors where demand is recovering, such as travel, Chinese consumers are being more measured with their spending.

- **Duty-free sales in Hainan province, a popular destination for luxury shopping, fell 29.3%** YoY in 2024, per Reuters.
- Similarly, **retail sales in Hong Kong fell 7.3% YoY** in November, the ninth-straight month of declines, despite a 5.3% YoY increase in the number of visitors from mainland China.

Our take: The latest round of subsidies will benefit local smartphone manufacturers like Xiaomi and Huawei, but few others.



Retail Sales Growth, by Product Category China, 2025, % change

Apparel,	footwear, &	accessorie	es	
				4.6
Food & b	everage			
				4.3%
Auto & p	arts			
				4.0%
Health &	personal ca	are		
			3.5%	6
Compute	r & consum	er electron	ics	
			3.2%	
Other ca	tegories			
		2.1%		
Furniture	& home fur	nishings		

Note: excludes travel and event tickets, payments such as bill pay, taxes, or money transfers, restaurant sales, food services and drinking place sales, gambling and other vice goods sales Source: EMARKETER Forecast, July 2024

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